



M A S R C



MIG: THE COMEBACK

Technical Package

SCREAMING EAGLE

UPDATED: April 19, 2021

Screaming Eagle

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Participant Eligibility

Ancestry

Participants must identify as Indigenous, including Metis, First Nations or Inuit

Age Categories

Students enrolled in grades 7 through 12 are eligible to participate. Winners will be selected in each of the age categories below for each gender (male and female):

- 13U: Ages 11-13
- 16U: Ages 14-16
- 19U: Ages 17-19

*age categories are based on participants age as of May 14, 2021.

IMPORTANT NOTE:

We encourage Physical Education Specialists to engage their entire classes in these events, not only those of Indigenous ancestry. However, please only submit results for those who identify as Metis, First Nations or Inuit.

History of the Screaming Eagle

Historically, the Screaming Eagle was played by the Ojibway and Arapaho people. This activity is one of stamina and endurance¹.

Event Setup

- This event can be held with all age categories/genders at once, or separately, whatever is easiest for you. Remember to score each age category and gender separately.
- Competition can be held indoors, or outdoors
 - Outdoors will give you longer running distances
- Mark a base line where participants start

Equipment Setup

Ownership Stick:

It is encouraged that participants create their own ownership stick. Traditionally, the ownership stick is made out of willow or dogwood. These sticks are bent at the top to create a hoop and a handle. Each participant personalizes their own stick by adding symbols, colors, feathers, etc.

¹ Blair Robillard, “Screaming Eagle”, in *Playing with a Great Heart: Restoring the Original Intent of Play through Indigenous Games and Activities* (Winnipeg, Manitoba: Manitoba Aboriginal Sports and Recreation Council, 2019), 40.

Event Participation

The MIG 2021 Screaming Eagle competition will consist of both male and female events for the 13U, 16U and 19U age categories. There is an unlimited amount of participants in each age category and gender (male/female).

Equipment

- Ownership stick
 - Traditionally made
 - Non-traditional can be anything that will mark their spot
- Measuring tool

Competition Format

- Event measured by distance

Competition Rules

- Each participant has an ownership stick
- Form a line one behind the other at the designated starting point
- When given the signal to start, the first player shall take a deep breath and start screaming as they run with their ownership stick in the air.
- When they run out of breath and can't scream anymore, they must stop and place their ownership stick on the ground to mark their distance.
- Each participant gets three turns in total

Scoring

- The distance is measured after each turn
- The three distances are added together for a grand total

Tie Breaking Rules

School/Group Level

In the event of a tie within an age category and gender at the school/group level:

1. Each tied participant will have another turn to do the Screaming Eagle, but this time, the participants will go at the same time - Whoever scores higher in points wins the tie
2. If there is still a tie, the participant who scored highest on their first attempt will win the tie

3. If there is still a tie, Tie-breaking rule #2 is followed for attempt 2, and again with attempt 3, if necessary
4. If there is still a tie, honor the tie - participants will all be awarded for that position.

Please note that when an extra turn is had in order to break a tie (Point #1), that score does not replace any previous score, it is only used to break the tie between those participants.

Provincial Level (MASRC)

In the event of a tie at the Provincial level:

1. The participant who scored highest on their first attempt will win the tie
2. If there is still a tie, Tie-breaking rule #2 is followed for attempt 2, and again with attempt 3, if necessary
3. If there is still a tie, honor the tie - participants will all be awarded for that position.

Please note that when an extra turn is had in order to break a tie (Point #1), that score does not replace any previous score, it is only used to break the tie between those participants.

Score Cards

MIG 2021 Screaming Eagle Scorecard (Example)

Name: _____

Age Category (Circle): 13U / 16U / 19U

Gender (Circle): Male / Female

Identifies as (Circle): First Nations / Metis / Inuit / None

TURN	DISTANCE ACHIEVED (meters)
Turn 1	
Turn 2	
Turn 3	
GRAND TOTAL	

HOW TO USE SCORECARD:

1. Have the participant fill out the information at the top of the scorecard.
2. After the participants turn, mark the distance they achieved in meters
3. Add together all the distances achieved for a total of meters
4. Submit results by May 19, 2021

Awards

All participants of the MIG 2021 Screaming Eagle event across Manitoba will be ranked based on their scoring. A gold, silver and bronze medal will be given to the first, second and third place participants (respectively) in each age category and gender.