



M A S R C



MIG: THE COMEBACK

Technical Package

FOXTAILS & TARGETS

UPDATED: April 19, 2021

Foxtails & Targets

Participant Eligibility	2
Ancestry	2
Age Categories	2
History of Foxtails	2
Event Setup	2
Equipment Setup	2
Event Participation	3
Equipment	3
Competition Format	3
Competition Rules	3
Scoring	4
Tie Breaking Rules	4
School/Group Level	4
Provincial Level (MASRC)	4
Score Cards	4
Awards	4

Participant Eligibility

Ancestry

Participants must identify as Indigenous, including Metis, First Nations or Inuit

Age Categories

Students enrolled in grades 6 through 12 are eligible to participate. Winners will be selected in each of the age categories below for each gender (male and female):

- 13U: Ages 11-13
- 16U: Ages 14-16
- 19U: Ages 17-19

*age categories are based on participants age as of May 14, 2021.

IMPORTANT NOTE:

We encourage Physical Education Specialists to engage their entire classes in these events, not only those of Indigenous ancestry. However, please only submit results for those who identify as Metis, First Nations or Inuit.

History of Foxtails

Foxtails were played with by most Indigenous Communities over the years. The original Foxtail as a toy/tool was created with leather, and by stuffing the end with grass, hair or even dried poop! When the player became more advanced and accurate in throwing the foxtail, they would add a stone at the end to hunt small game¹.

Event Setup

- This event can be held with all age categories/genders at once, or separately, whatever is easiest for you. Remember to score each age category and gender separately.
- Competition can be held indoors, or outdoors
- Mark the boundary line
- Set up 10 targets at the variety of distances from the boundary line (outlined distances below in the [“Scoring”](#) section)

¹Blair Robillard, “Foxtails, in *Playing with a Great Heart: Restoring the Original Intent of Play through Indigenous Games and Activities*” (Winnipeg, Manitoba: Manitoba Aboriginal Sports and Recreation Council, 2019),19.

Equipment Setup

Materials for making your contemporary Foxtails:

- Pantyhose
- Balloon
- Rice (short grain)
- Plastic water bottle
- Funnel
- Scissors

How to make your Foxtail:

- Fill your balloon with rice until it fits in the palm of your hand (approximately 1.5 inches)
- Suck the air out of the balloon (don't inhale the rice!) so it looks like a brain
- Twist the balloon 3-4 times to stop air from entering
- Fold the flap of the balloon over the ball until it wraps the ball inside
- Cut the legs off the pantyhose
- Take your rice ball and put it into the foot of a pantyhose
- Twist and tie a knot in the pantyhose to secure the ball in place

More detailed instructions on how to build your foxtails will be provided as the Games approach!

*We encourage you to engage the students in making their own foxtails!

Event Participation

The MIG 2021 Foxtails & Targets competition will consist of both male and female events for 13U, 16U, and 19U age categories. There is an unlimited amount of participants in each category and gender (male/female).

Equipment

- Variety of targets (bowling pins, light pylons, whatever you have!)
- Bucket full of Foxtails (25 foxtails per bucket)
- Tape Measure
- Stop Watch
- Something to mark baseline

Competition Format

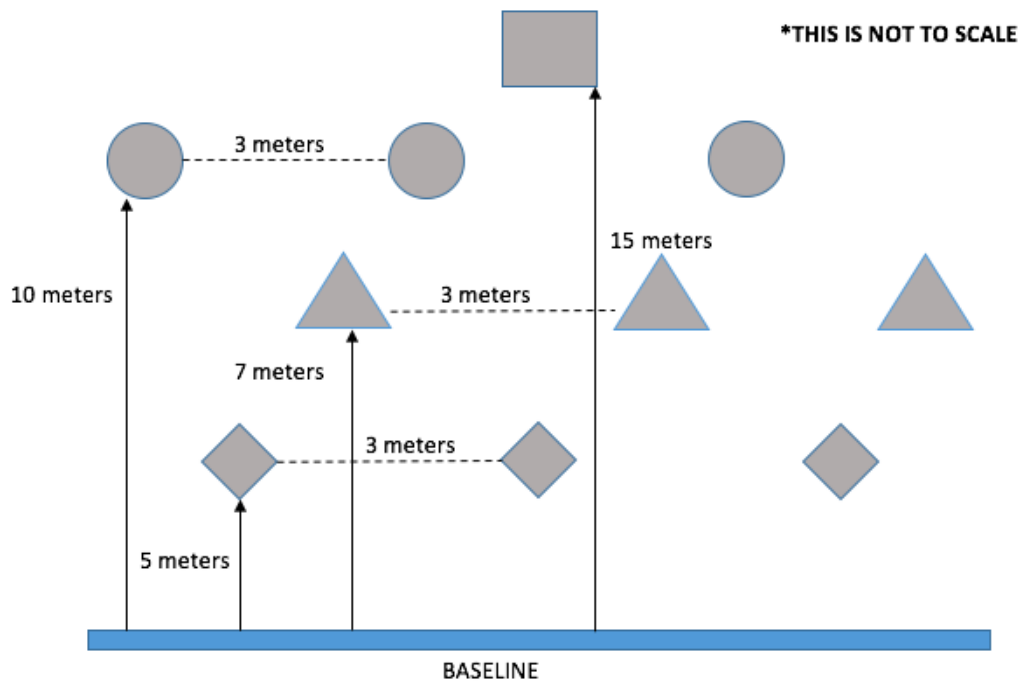
- Timed event
- Participants will have a maximum of 45 seconds to hit as many targets as they can
- Have access to 1 bucket full of foxtails, approximately 25 foxtails
 - If they run out of foxtails within the 45 seconds, the turn is over

Competition Rules

- Maximum of 45 seconds to get as many points as you can
- Maximum of 1 bucket of foxtails per participants turn (25 foxtails)
- Foxtails can only be **thrown by the tail**, not by the ball
- Target must be clearly hit by the ball part of the foxtail (does not need to be knocked over) to count for points
- Participant may move left to right along the baseline, but may not pass the baseline
- There is no limit of times one target may be hit

Scoring

- Collect as many points as you can by hitting the targets by throwing the foxtails
- If the participant hits every single different target during their turn, they get **10 bonus points**
 - They can keep going until the time is up
- Scoring is as follows:
 - A-C (Diamonds) 5 points each
 - D-F (Triangles) 7 points each
 - G-I (Circles) 10 points each
 - J (Square) 15 points



Tie Breaking Rules
School/Group Level

In the event of a tie at the school/group level, the following steps shall be followed to declare a winner:

1. Greatest number of 15's
2. Greatest number of 10's
3. Greatest number of 7's, etc.

Provincial Level (MASRC)

In the event of a tie when ranking provincially, the following steps shall be followed to declare a winner:

1. Greatest number of 15's
2. Greatest number of 10's
3. Greatest number of 7's, etc.

Score Cards
MIG 2021 Foxtails & Targets Scorecard (Example)

Name: _____

Age Category (Circle): 13U / 16U / 19U

Gender (Circle): Male / Female

Identifies as (Circle): First Nations / Metis / Inuit / None

	Targets Hit	Points	Totals
A / B / C		10	
D / E / F		15	
G / H / I	III	20	3 x 20 = 60 points
J		25	
		Bonus Points:	
		Grand Total:	

HOW TO USE SCORECARD:

1. Have the participant fill out the information at the top of the scorecard.
2. During the participants turn, mark each target hit in the correct row with lines (III = 5)
3. Multiply Successful shots column by points = total for that row (example above)
4. If they hit each target during their turn, add 10 bonus points
5. Add together all the totals for a grand total

6. Submit results by May 19, 2021

Awards

All participants of the MIG 2021 Foxtails & Targets event across Manitoba will be ranked based on their scoring. A gold, silver and bronze medal will be given to the first, second and third place participants (respectively) in each age category and gender.